Schwarz Waveform Relaxation Method for the Viscous Shallow Water Equations

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Summary. We are interested in solving time dependent problems using domain decomposition method. In the classical methods, one discretizes first the time dimension and then one solves a sequence of steady problems by a domain decomposition method. In this paper, we study a Schwarz Waveform Relaxation method which treats directly the time dependent problem. We propose algorithms for the viscous Shallow Water equations.

1 Introduction

The principle of domain decomposition methods is to partition the initial domain into several subdomains and then to use a processor per subdomain to solve the equation. The global solution is obtained if the processors exchange informations in an iterative way at the common interfaces. This method is useful to solve problems with a great number of unknowns. And it is more and more used to simulate complex phenomena with different spatial discretizations in each subdomain.

Solving time dependent problems, classical methods discretize the time dimension first and then use domain decomposition methods on the steady problems at each time step. Different strategies rely on the choice of transmission conditions (see Schwarz [1870], Lions [1990], Quarteroni and Valli [1999], Japhet et al. [2001]). In particular, in Japhet et al. [2001] transmission conditions are designed which minimize the convergence rate. This strategy proved to be very useful for many steady problems, for instance convection diffusion, Euler or Helmholtz equations. However the classical strategy to treat evolution equations does not allow to manage different time discretizations for each subdomain.

In some recent works a domain decomposition method for evolution problems quite different from the classical one has been proposed: they apply the iterative algorithm directly to the time dependent problem. This Schwarz Waveform Relaxation (SWR) method, permits to work with different time discretizations in each subdomain and therefore it provides an accurate method

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to simulate complex phenomena. This method is a derivation of the Waveform Relaxation method: inspired by the Picard iteration, it has been studied in Lelarasmee et al. [1982] for integrated circuit simulation and its convergence can be accelerated by a multigrid method (see Vandewalle [1993]).

The first SWR algorithm used Dirichlet conditions on the interfaces (see Gander and Zhao [1997], Gander and Stuart [1998]) and more recently more appropriate interface conditions have been written in Gander et al. [1999]. In this paper we apply Schwarz Waveform Relaxation methods to the Shallow Water equations.

The Shallow Water equations are obtained by average of the Navier-Stokes equations when the depth of the water is much smaller than the other dimensions of the basin. If linearized around the velocity field $\mathbf{U} = \mathbf{0}$ this model becomes (see for example Pedlosky [1987])

$$\begin{cases} \partial_t \mathbf{U} - \nu \Delta \mathbf{U} + D \mathbf{U} + c^2 \nabla h = \boldsymbol{\tau}_{\mathbf{s}} / \rho_0, \\ \partial_t h + \operatorname{div} \mathbf{U} = 0. \end{cases}$$
(1)

where $\mathbf{U} = (u, v)$ is the velocity field, h the depth of the water, $D = \begin{pmatrix} 0 & -f \\ f & 0 \end{pmatrix}$, c^2 is the speed of internal gravity waves, ν the viscosity of the fluid, $\tau_{\mathbf{s}}$ is the wind stress and f the Coriolis force supposed to be constant for the theory. We introduce the Shallow Water operator \mathcal{L}_{SW} where $\mathbf{W} = (\mathbf{U}, h)$ and we are interested in solving $\mathcal{L}_{SW}\mathbf{W} = \mathbf{F}_W$ in $\Omega \times (0, T)$ with $T < +\infty$,

$$\begin{split} \mathbf{W}(\cdot,\cdot,0) &= \mathbf{W}_0 \text{ in } \varOmega \text{ and with boundary conditions.} \\ \text{In this paper we study Schwarz Waveform Relaxation algorithms to solve the Shallow Water equations. We work on the space <math>\mathbb{R}^2$$
 which is split into two half spaces $\Omega_- = (-\infty,L) \times \mathbb{R}$ and $\Omega_+ = (0,+\infty) \times \mathbb{R}$, $L \geq 0$ is the overlap and let $\Gamma_0 = \{y \in \mathbb{R}, x = 0\}$ and $\Gamma_L = \{y \in \mathbb{R}, x = L\}$ denote the interfaces.

In Section 2 we propose an algorithm with Dirichlet interface conditions (which needs an overlap), then we propose in Section 3 an optimized algorithm which can be implemented without overlap. Finally we show numerical results which underline the efficiency of the optimized method (Sec. 4). More details about theorems will be found in Martin [2003].

2 Classical Schwarz Waveform Relaxation Method

Following ideas introduced in Gander and Zhao [1997] for the heat equation, we propose the following algorithm for L>0

$$\begin{cases} \mathcal{L}_{\scriptscriptstyle SW} \mathbf{W}_{-}^{k+1} &= \mathbf{F}_{\scriptscriptstyle W} \quad \text{in } \Omega_{-} \times (0,T), \\ \mathbf{W}_{-}^{k+1}(\cdot,\cdot,0) &= \mathbf{W}_{0} \quad \text{in } \Omega_{-}, \\ \mathbf{U}_{-}^{k+1} &= \mathbf{U}_{+}^{k} \quad \text{on } \Gamma_{L} \times (0,T), \end{cases} \begin{cases} \mathcal{L}_{\scriptscriptstyle SW} \mathbf{W}_{+}^{k+1} &= \mathbf{F}_{\scriptscriptstyle W} \quad \text{in } \Omega_{+} \times (0,T), \\ \mathbf{W}_{+}^{k+1}(\cdot,\cdot,0) &= \mathbf{W}_{0} \quad \text{in } \Omega_{+}, \\ \mathbf{U}_{+}^{k+1} &= \mathbf{U}_{-}^{k} \quad \text{on } \Gamma_{0} \times (0,T), \end{cases}$$

where $\mathbf{F}_{w} = (F_{1}, F_{2}, 0) = (\mathbf{F}, 0), \mathbf{W}_{0} = (\mathbf{U}_{0}, h_{0})$ and $k \geq 0$. This algorithm is initialized by \mathbf{U}_{\pm}^{0} in $\mathbf{H}^{2,1}(\Omega_{\pm} \times (0, T))$ such that $\mathbf{U}_{\pm}^{0}(\cdot, \cdot, 0) = \mathbf{U}_{0}$ in Ω_{\pm} . We recall that we can find in Lions and Magenes [1972] the definition of anisotropic Sobolev spaces and a theorem of extension. If we use moreover a Fourier transform in y, a Laplace transform in t and a priori estimates, then we can prove that algorithm (2) is well posed.

Theorem 1. Let \mathbf{F} be in $\mathbf{L}^2(0, T; \mathbf{L}^2(\Omega))$, $\mathbf{W}_0 = (\mathbf{U}_0, h_0)$ in $\mathbf{H}^1(\Omega) \times H^1(\Omega)$. The algorithm (2) defines two unique sequences $\mathbf{W}_{\pm}^k = (\mathbf{U}_{\pm}^k, h_{\pm}^k)$ in $\mathbf{H}^{2,1}(\Omega_{\pm} \times (0,T)) \times H^{1,1}(\Omega_{\pm} \times (0,T))$ with ∇h_{\pm} in $\mathbf{H}^1(0,T; \mathbf{L}^2(\Omega_{\pm}))$.

We can prove that algorithm (2) converges by computing its convergence rate written in Fourier-Laplace variables.

Theorem 2. Let \mathbf{F} be in $\mathbf{L}^2(0, T; \mathbf{L}^2(\Omega))$, $\mathbf{W}_0 = (\mathbf{U}_0, h_0)$ in $\mathbf{H}^1(\Omega) \times H^1(\Omega)$. The algorithm (2) converges in $\mathbf{L}^2(0, T; \mathbf{H}^1(\Omega_{\pm})) \times L^2(0, T; L^2(\Omega_{\pm}))$.

It is well-known that this algorithm is not efficient: the overlap between the two subdomains is necessary and the convergence is slow. In Gander et al. [1999] interface conditions have been introduced which are more appropriate. In the next section we apply this new strategy to the Shallow Water equations.

3 Optimized Schwarz Waveform Relaxation Method

In this section we consider the case without overlap of the subdomains (L = 0)and we denote by Γ the common interface. Since physical transmission conditions, (*i.e.* quantities that must be continuous through the interface) are **U** and $-\nu \partial_x \mathbf{U} + c^2(h, 0)^t$ we propose the algorithm

$$\begin{cases} \mathcal{L}_{SW} \mathbf{W}_{-}^{k+1} = \mathbf{F}_{W} & \text{in } \Omega_{-} \times (0, T) \\ \mathbf{W}_{-}^{k+1} (\cdot, \cdot, 0) = \mathbf{W}_{0} & \text{in } \Omega_{-} \\ -\nu \partial_{x} \mathbf{U}_{-}^{k+1} + c^{2} (h_{-}^{k+1}, 0)^{t} - \Lambda^{+} \mathbf{U}_{-}^{k+1} = -\nu \partial_{x} \mathbf{U}_{+}^{k} + c^{2} (h_{+}^{k}, 0)^{t} - \Lambda^{+} \mathbf{U}_{+}^{k} & \text{on } \Gamma \times (0, T) \end{cases}$$

$$\begin{cases} \mathcal{L}_{SW} \mathbf{W}_{+}^{k+1} = \mathbf{F}_{W} & \text{in } \Omega_{+} \times (0, T) \\ \mathbf{W}_{+}^{k+1}(\cdot, \cdot, 0) = \mathbf{W}_{0} & \text{in } \Omega_{+} \\ \nu \partial_{x} \mathbf{U}_{+}^{k+1} - c^{2} (h_{+}^{k+1}, 0)^{t} - \Lambda^{-} \mathbf{U}_{+}^{k+1} = \nu \partial_{x} \mathbf{U}_{-}^{k} - c^{2} (h_{-}^{k}, 0)^{t} - \Lambda^{-} \mathbf{U}_{-}^{k} & \text{on } \Gamma \times (0, T) \end{cases}$$
(3)

with Λ^+ and Λ^- to be defined. The next theorem shows that we can choose the operators Λ^{\pm} in an optimal way.

Theorem 3. The operators Λ^{\pm} can be chosen such that algorithm (3) converges in two iterations. These operators are denoted Λ^{\pm}_{exac} .

These transmission conditions coincide with absorbing boundary conditions (see for example Gander et al. [1999] for time dependent scalar equations). As for many problems the operators Λ_{exac}^{\pm} are not differential and difficult to use, therefore we have to approximate them (see for example Nataf and Rogier [1995]). For low spatial frequencies, small Coriolis force and small viscosity Λ_{exac}^{\pm} are approximated by:

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$$\Lambda_{app}^{\pm} = \begin{pmatrix} c + \frac{\nu}{2c} \partial_t \ 0 \\ 0 \ p \end{pmatrix},$$

with p a constant to be chosen. The following theorem gives a result of wellposedness for the corresponding algorithm. It can be proved by a Fourier-Laplace analysis and by an extension theorem.

Theorem 4. Let \mathbf{F} be in $\mathbf{H}^{2,1}(\Omega \times (0,T))$, $\mathbf{W}_0 = (\mathbf{U}_0, h_0)$ in $\mathbf{H}^3(\Omega) \times H^3(\Omega)$ and p be a strictly positive constant. If algorithm (3) is initialized by \mathbf{U}^0_{\pm} in $\mathbf{H}^{4,2}(\Omega_{\pm} \times (0,T))$ and h^0_{\pm} in $H^1(0,T; H^3(\Omega_{\pm}))$ with some compatibility relations satisfied at t = 0, then algorithm (3) defines two unique sequences $(\mathbf{U}^k_{\pm}, h^k_{\pm})$ in $\mathbf{H}^{4,2}(\Omega_{\pm} \times (0,T)) \times H^{3,2}(\Omega_{\pm} \times (0,T))$ with h^k_{\pm} in $H^1(0,T; H^3(\Omega_{\pm}))$.

By a priori estimates we can prove that algorithm (3) converges.

Theorem 5. Let \mathbf{F} be in $\mathbf{H}^{2,1}(\Omega \times (0,T))$, $\mathbf{W}_0 = (\mathbf{U}_0, h_0)$ in $\mathbf{H}^3(\Omega) \times H^3(\Omega)$ and p be a strictly positive constant. If algorithm (3) is initialized by \mathbf{U}^0_{\pm} in $\mathbf{H}^{4,2}(\Omega_{\pm} \times (0,T))$ and h^0_{\pm} in $H^1(0,T; H^3(\Omega_{\pm}))$ with some compatibility relations satisfied at t = 0, then the sequences $(\mathbf{U}^{k+1}_{\pm}, h^{k+1}_{\pm})$ defined by (3) converge in $\mathbf{L}^2(0,T; \mathbf{H}^1(\Omega_{\pm})) \times L^2(0,T; L^2(\Omega_{\pm}))$.

4 Numerical Results

4.1 Description of the experience

We work on a rectangular basin with closed boundaries, which extends from 0 to 15000 km in the x (east-west) direction and from -1500 km to 1500 km in the y (north-south) direction. The wind stress $\tau_s = (\tau_x, \tau_y)$ is purely zonal $(\tau_y = 0)$ and we have $\tau_x = 0.5\tau_0(1 + \tanh((x - x_0)/L))$, with $\tau_0 = 5 \cdot 10^{-2}$ N/m^2 and $x_0 = 3000$ km. The value of the physical parameters are c = 3 m/s and $\nu = 500 \text{ m}^2/\text{s}$. For further details about the experience the reader is referred to Jensen and Kopriva [1990].

The Figure 1 shows the evolution in time of the depth of water. At t = 0 the ocean is at rest when the wind stress begins to be applied. Towards the equator the upper layer thickness increases. This anomaly travels eastward with a speed c = 3m/s (the speed of Kelvin waves present in the model without viscosity or external stress). After 60 days the wave reaches the eastern wall and the incoming wave is divided into four waves: two coastal Kelvin waves and two Rossby waves (see for example Pedlosky [1987] for more details about these waves).

4.2 Solving by domain decomposition method

We solve now this problem by domain decomposition method with the interface at $x = 7500 \ km$. The value of the space and time steps is $\Delta x = 25 \ km$



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Fig. 1. Width of water at day 10, 30, 60, 100, 130, 150, 170 and 200



Fig. 2. Evolution of the logarithm of the error $L^2(\Omega)$ at the end of the time windows 11 and 20 versus the iterations

and $\Delta t = 30 \ min$. The experience lasts 200 days, therefore $200 \times 24 \times 2 = 9600$ time steps are needed. Schwarz Waveform Relaxation methods work on the whole time interval, but if this one is too large, solving the equation in (0, T) can be too expensive. So, we will split the time interval into several smaller



Fig. 3. Solution after two Schwarz iterations and with Dirichlet conditions at day 10, 30, 60, 100, 130, 150, 170 and 200

time intervals. We write $(0,T) = \bigcup_{i=0,N-1} (T_i, T_{i+1})$ with $T_0 = 0$ and $T_N = T$, then we apply our domain decomposition algorithm on each time window; we first solve $\mathcal{L}_{SW} \mathbf{W}^0 = \mathbf{F}$ in $\Omega \times (0, T_1)$ with $\mathbf{W}^0(\cdot, \cdot, 0) = \mathbf{W}_0$ in Ω then for all $i \ge 1$:

$$\begin{cases} \mathcal{L}_{SW} \mathbf{W}^{i} = \mathbf{F} & \text{in } \Omega \times (T_{i}, T_{i+1}), \\ \mathbf{W}^{i}(\cdot, \cdot, T_{i}) = \mathbf{W}^{i-1}(\cdot, \cdot, T_{i}) & \text{in } \Omega, \end{cases}$$
(4)

Here $T_{i+1} - T_i = 10$ days, *i.e.* we are going to work with 20 windows of 10 days.

When the overlap is $L = \Delta x$, we use the Dirichlet conditions introduced in Section 2 and the optimized conditions of Section 3. When there is no overlap we can only use optimized conditions. The parameter p of algorithm (3) with $A^{\pm} = A_{app}^{\pm}$ optimizes the convergence rate of the algorithm (see for example Japhet [1998]). The Figure 2 shows the evolution of the logarithm of the error $L^2(\Omega)$ at the end of the time windows 11 and 20 versus the iterations for each method. We can see how fast is the optimized method compared to the classical Schwarz method. Obviously with an overlap the optimized method is better than without one.



Fig. 4. Solution after two Schwarz iterations and with optimized conditions at day 10, 30, 60, 100, 130, 150, 170 and 200

For more realistic simulations where such interface conditions appear, we can not wait for the convergence of the Schwarz algorithm because of the cost of each model, and only a few iterations can be implemented. The Figures 3 and 4 show the solution obtained after two Schwarz iterations in each time window with Dirichlet conditions or optimized one. We can see that Dirichlet conditions act like a wall and waves reflect in it, whereas with optimized conditions the solution is admittedly discontinuous at the interface but it is closed to the monodomain solution.

5 Conclusion and perspectives

We have applied a Schwarz Waveform Relaxation method to the viscous Shallow Water equations; we have studied the classical SWR algorithm and a an optimized algorithm. Numerical results have shown that the optimized method is a good one. Perspectives of that work is to improve the interface conditions of the optimized algorithm and apply this method to the Shallow Water equations linearized around any velocity field $\mathbf{U}_0 \neq 0$.

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