## **TFETI Scalable Solvers for Transient Contact Problems**

T. Kozubek, Z. Dostál, T. Brzobohatý, A. Markopoulos, and O. Vlach

Dept. of Appl. Math., VSB-Technical University Ostrava, Czech Republic tomas.kozubek@vsb.cz, zdenek.dostal@vsb.cz, tomas.brzobohaty@vsb.cz, alexandros.markopoulos@vsb.cz, oldrich.vlach2@vsb.cz

**Summary.** We review our results obtained by application of the TFETI domain decomposition method to implement the time step of the Newmark scheme for the solution of transient 9 contact problems without friction. If the ratio of the decomposition and discretization parameters is kept uniformly bounded as well as the ratio of the time and space discretization, then 11 the cost of the time step is proved to be proportional to the number of nodal variables. The 12 algorithm uses our MPRGP algorithm for the solution of strictly convex bound constrained 13 quadratic programming problems with optional preconditioning by the conjugate projector 14 to the subspace defined by the trace of the rigid body motions on the artificial subdomain 15 interfaces. The optimality relies on our results on quadratic programming, the theory of the 16 preconditioning by a conjugate projector for nonlinear problems, and the classical bounds 17 on the spectrum of the mass and stiffness matrices. The results are confirmed by numerical solution of 3D transient contact problems. 19

### **1** Introduction

The transient multibody contact problems are important in many applications aris-<sup>21</sup> ing in mechanical or civil engineering. However, it is not easy to provide a useful <sup>22</sup> solution to realistic problems. The reasons include the lack of smoothness, which <sup>23</sup> puts high demand on the construction of effective time discretization schemes, the <sup>24</sup> strong nonlinearity arising from the non-interpenetration boundary conditions, and <sup>25</sup> large dimension of the problems resulting from the space discretization. These com-<sup>26</sup> plications stimulated extensive research activities both from the theoretical point of <sup>27</sup> view (see, e.g., [4]), or the numerical point of view (see, e.g., [10], or [11]).<sup>28</sup>

Numerical solution of transient contact problems usually comprises several steps. <sup>29</sup> Starting from a week formulation of the conditions of equilibrium and boundary <sup>30</sup> conditions, the problem is first discretized in space by the finite element method in <sup>31</sup> a similar way as the related static problem. The resulting semidiscrete problem is then <sup>32</sup> discretized by a suitable time discretization scheme. The time integration requires a <sup>33</sup> special attention to guarantee stability of the algorithm and to avoid non-physical <sup>34</sup> oscillations that result from application of the standard time discretization methods <sup>35</sup> for unconstrained problems. Such schemes were proposed by many authors (see [6, 36]

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7, 9, 10]). In our approach, we use a combination of the standard finite element space 37 discretization with the contact stabilized Newmark scheme introduced by Krause and 38 Walloth [9] that reduces the solution of the transient contact problem to a sequence 39 of strictly convex quadratic programming (QP) problems with inequality constraints 40 that describe the non-interpenetration conditions.

The final step amounts to the solution of QP problems of large dimension, possibly with millions of nodal variables and many inequality constraints. In this paper 43 we propose to resolve the auxiliary problems by our variant of the FETI domain decomposition method called TFETI (total finite element tearing and interconnecting, 45 Dostál et al. [1]). Our research has been motivated by our recent results in development of optimal algorithms for the frictionless static problems [1] that combine effective FETI preconditioning of both linear and nonlinear steps with our algorithms 48 for the solution of bound constrained QP problems [3]. An important feature of our QP algorithms is the error estimate in terms of the bound on the condition number of the Hessian matrix of the cost function.

### 2 Transient Contact Problem and Its Discretization Using TFETI 52

The starting point of our exposition is the discretized transient multibody contact <sup>53</sup> problem resulting from application of our TFETI domain decomposition. The reason <sup>54</sup> is that a little is known about the solvability of the weak formulation of the transient <sup>55</sup> contact problem (see, e.g., [4]), so we shall assume in what follows that its solution <sup>56</sup> **u** exists. Moreover, we shall assume that **u** is sufficiently smooth so that **ü** exists in <sup>57</sup> some reasonable sense and can be approximated by finite differences. More specific <sup>58</sup> choice of the solution space can be found, e.g., in [4] or in [6]. <sup>59</sup>

To discretize the multibody contact problem using TFETI, we tear each body 60 from the part of the boundary with the Dirichlet boundary conditions, decompose 61 each body into subdomains, assign each subdomain a unique number, and introduce 62 new "gluing" conditions on the artificial subdomain interfaces and on the boundaries 63 with imposed Dirichlet conditions. We denote the subdomains and their number by 64  $\Omega^p$  and *s*, respectively. The gluing conditions require continuity of the displacements 65 and of their normal derivatives across the subdomain interfaces. The procedure is the 66 same as that for the static problem, [1].

Using finite element discretization in space we get the following semidiscrete  $_{68}$  problem at time  $\tau$ 

$$\mathbf{M}\ddot{\mathbf{u}} + \mathbf{K}\mathbf{u} = \mathbf{f} - \mathbf{B}_{I}^{T}\boldsymbol{\lambda}_{I}^{T} - \mathbf{B}_{E}^{T}\boldsymbol{\lambda}_{E}, \qquad (1)$$

$$\mathbf{B}_{I}\mathbf{u} \leq \mathbf{c}_{I}, \quad \mathbf{B}_{E}\mathbf{u} = \mathbf{c}_{E}, \quad \boldsymbol{\lambda}_{I} \geq \mathbf{o}, \quad \boldsymbol{\lambda}^{I} (\mathbf{B}\mathbf{u} - \mathbf{c}) = 0,$$
(2)

with the discrete Newton equation of motion (1) and the equality and inequality constraints (2) resulting from the gluing, Dirichlet, and non-interpenetration conditions 71 enforced by Lagrange multipliers. 72

The TFETI based finite element semi-discretization in space of the subdomains <sup>73</sup>  $\Omega^p$ , p = 1, ..., s, results in the block diagonal stiffness matrix  $\mathbf{K} = \text{diag}(\mathbf{K}_1, ..., \mathbf{K}_s)$  <sup>74</sup>

of the order n with the sparse positive semidefinite diagonal blocks  $\mathbf{K}_p$  that corre- 75 spond to the subdomains  $\Omega^p$ . The same structure has a positive definite mass matrix 76  $\mathbf{M} = \text{diag}(\mathbf{M}_1, \dots, \mathbf{M}_s)$ . The decomposition induces also the block structure of the 77 vector of nodal forces  $\mathbf{f} = \mathbf{f}_{\tau} \in \mathbb{R}^n$  at time  $\tau$  and the vector of nodal displacements 78  $\mathbf{u} = \mathbf{u}_{\tau} \in \mathbb{R}^n$  at time  $\tau$ . 79

The matrix  $\mathbf{B}_I \in \mathbb{R}^{m_I \times n}$  and the vector  $\mathbf{c}_I \in \mathbb{R}^{m_I}$  describe the linearized non- 80 interpenetration conditions and the matrix  $\mathbf{B}_E \in \mathbb{R}^{m_E \times n}$  and the vector  $\mathbf{c}_E \in \mathbb{R}^{m_E}$  81 enforce the prescribed zero displacements on the part of the boundary with imposed 82 Dirichlet condition and the continuity of the displacements across the auxiliary interfaces. 84

Finally,  $\lambda_I \in \mathbb{R}^{m_I}$  and  $\lambda_E \in \mathbb{R}^{m_E}$  denote the components of the vector of Lagrange 85 multipliers  $\lambda = \lambda_{\tau} \in \mathbb{R}^m$ ,  $m = m_I + m_E$  at time  $\tau$ . We use the notation 86

$$\boldsymbol{\lambda} = \begin{bmatrix} \boldsymbol{\lambda}_I \\ \boldsymbol{\lambda}_E \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} \mathbf{B}_I \\ \mathbf{B}_E \end{bmatrix}, \quad \text{and} \quad \mathbf{c} = \begin{bmatrix} \mathbf{c}_I \\ \mathbf{c}_E \end{bmatrix}. \tag{3}$$

For the time discretization, we use the contact-stabilized Newmark scheme intro- 87 duced by Krause and Walloth [9] with the regular partition of the time interval [0, T], 88  $0 = \tau_0 < \tau_1 \ldots < \tau_{n_T} = T, \quad \tau_k = k\Delta, \quad \Delta = T/n_T, \quad k = 0, \ldots, n_T.$  The scheme so assumes that the acceleration vector is split at time  $\tau_k$  into two components 90

$$\ddot{\mathbf{u}}_k = \ddot{\mathbf{u}}_k^{int} + \ddot{\mathbf{u}}_k^{con}, \quad \ddot{\mathbf{u}}_k^{int} = \mathbf{M}^{-1}(\mathbf{f}_k - \mathbf{K}\mathbf{u}_k), \text{ and } \ddot{\mathbf{u}}_k^{con} = -\mathbf{M}^{-1}\mathbf{B}^T\boldsymbol{\lambda}_k.$$
 (4)

We obtain the solution algorithm in the form

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### Algorithm 2.1 Contact-stabilized Newmark algorithm.

Step 0. {Initialization}94Set 
$$\mathbf{u}_0, \tilde{\mathbf{u}}_0, \tilde{\mathbf{K}} = \frac{4}{\Delta^2} \mathbf{M} + \mathbf{K}, T > 0, n_T \in \mathbb{N}, \text{ and } \Delta = T/n_T.$$
95for  $k = 0, \dots, n_T - 1$  do96Step 1. {Predictor displacement computation}97

$$\min\left[\frac{1}{2}\left(\mathbf{u}_{k+1}^{pred}\right)^{T}\mathbf{M}\mathbf{u}_{k+1}^{pred} - \left(\mathbf{M}\mathbf{u}_{k} + \Delta\mathbf{M}\dot{\mathbf{u}}_{k} - \mathbf{B}^{T}\boldsymbol{\lambda}_{k}^{pred}\right)^{T}\mathbf{u}_{k+1}^{pred}\right]$$
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subject to 
$$\mathbf{B}_I \mathbf{u}_{k+1}^{pred} \leq \mathbf{c}_I$$
, and  $\mathbf{B}_E \mathbf{u}_{k+1}^{pred} = \mathbf{c}_E$  99

Step 2. {Contact-stabilized displacement computation}

$$\min\left[\frac{1}{2}\mathbf{u}_{k+1}^{T}\widetilde{\mathbf{K}}\mathbf{u}_{k+1} - \left(\frac{4}{\Delta^{2}}\mathbf{M}\mathbf{u}_{k+1}^{pred} - \mathbf{K}\mathbf{u}_{k} + \mathbf{f}_{k} + \mathbf{f}_{k+1} - \mathbf{B}^{T}\boldsymbol{\lambda}_{k}\right)^{T}\mathbf{u}_{k+1}\right]$$
subject to  $\mathbf{B}_{t}\mathbf{u}_{k+1} \leq \mathbf{c}_{t}$  and  $\mathbf{B}_{E}\mathbf{u}_{k+1} = \mathbf{c}_{E}$ 
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ubject to 
$$\mathbf{B}_I \mathbf{u}_{k+1} \leq \mathbf{c}_I$$
 and  $\mathbf{B}_E \mathbf{u}_{k+1} = \mathbf{c}_E$  102

#### Step 3. {Velocity evaluation} 103

$$\dot{\mathbf{u}}_{k+1} = \dot{\mathbf{u}}_k + \frac{2}{\Delta} \left( \mathbf{u}_{k+1} - \mathbf{u}_{k+1}^{pred} \right)$$
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end

The matrix  $\mathbf{K}$  introduced in Step 0 is called an effective stiffness matrix. Let us 106 note that we omit the factor '1/2' in the term  $\mathbf{B}^T \boldsymbol{\lambda}_k^{pred}$  in the predictor step. 107

# **3** Optimal Solver with Bound on the Condition Number of the Hessian of the Dual Energy Function

The favorable distribution of the spectrum of the mass matrix M is sufficient to 110 implement Step 1 by using the dual theory and the standard MPRGP algorithm des- 111 cribed in [3] with asymptotically linear complexity. To develop an optimal algorithm 112 for Step 2, we shall distinguish two cases. If the time steps are sufficiently short, then 113 the effective stiffness matrix can be considered as a perturbation of the well condi-114 tioned mass matrix, so it is enough to use again our MPRGP algorithm to prove 115 the numerical scalability and demonstrate it by numerical experiments. On the other 116 hand, if we use longer time steps, the effective stiffness matrix has very small eigen- 117 values which obviously correspond to the eigenvectors that are near the kernel of K. 118 This observation was fully exploited for linear problems by Farhat et al. [5] who used 119 the conjugate projectors to the natural coarse grid to achieve scalability with respect 120 to the time step. Unfortunately, this idea can not be applied in full extent to the con- 121 tact problems as we do not know a priori which boundary conditions are applied to 122 the subdomains associated with the contact interface. However, we can still define 123 the preconditioning by the trace of the rigid body motions on the artificial subdomain 124 interfaces. To implement this observation, we use our preconditioning by conjugate 125 projector for partially constrained strictly convex quadratic programming problems 126 of the form 127

$$\min_{\boldsymbol{\lambda}} \frac{1}{2} \boldsymbol{\lambda}^T \widetilde{\mathbf{F}} \boldsymbol{\lambda} - \boldsymbol{\lambda}^T \mathbf{d} \text{ subject to } \boldsymbol{\lambda}_{\mathscr{I}} \ge \mathbf{o}$$
(5)

which arises directly from the application of the dual theory on the problem in Step 128 2 of Algorithm 2.1. Such a method complies with our MPRGP-P algorithm for the 129 solution of strictly convex bound constrained problems described in [3]. We keep the 130 iterations in the subspace with the solution which is defined by the trace of the rigid 131 body motions on the artificial interfaces between subdomains excluding the contact 132 interface. Even though the necessity to keep the coarse grid away from the contact 133 interface prevented us from proving the optimality with respect to the time step, we 134 give the proof of optimality of our algorithm provided the ratio of the time step and 135 the space discretization parameter is kept uniformly bounded and show that the opt-136 imality can be observed by numerical experiments (see [2] for details). Moreover, 137 MPRGP-P algorithm has the rate of convergence in terms of the norm of the pro-138 jected gradient and the bound on the condition number of the Hessian matrix of the 139 cost functional. Therefore all we need to guarantee optimality is a uniform bound on 140 the condition number of the Hessian.

In [2], we used the standard arguments to prove the following lemma which gives  $_{142}$  the required bound.  $_{143}$ 

**Lemma 1.** Let  $B_1 \| \boldsymbol{\lambda} \|^2 \le \| \mathbf{B}^T \boldsymbol{\lambda} \|^2 \le B_2 \| \boldsymbol{\lambda} \|^2$  and let the elements have a regular 144 shape and size. Then 145

$$C_{1}\frac{h^{2}\Delta^{2}}{h^{d}\left(h^{2}+\Delta^{2}\right)}\|\boldsymbol{\lambda}\|^{2} \leq \boldsymbol{\lambda}^{T}\widetilde{\mathbf{F}}\boldsymbol{\lambda} \leq C_{2}\frac{\Delta^{2}}{h^{d}}\|\boldsymbol{\lambda}\|^{2},$$
(6)

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with constants  $B_1$ ,  $B_2$ ,  $C_1$ , and  $C_2$  independent of h, H, and  $\Delta$ . Moreover, if C > 0 is 146 any constant, then for any  $0 < \Delta \leq Ch$  the condition number  $\kappa(\widetilde{\mathbf{F}})$  satisfies  $\kappa(\widetilde{\mathbf{F}}) \leq 147$  $\frac{C_2}{C_1}(1+C^2)$ . 148

### **4** Numerical Experiments

The described algorithms were implemented in MatSol library [8] developed in Matlab environment and tested on the solution of 3D frictionless transient contact problems. For all computations we used the HP Blade system, model BLc7000 and as parallel programming environment we used Matlab Distributed Computing Engine. All the computations were carried out with the relative stopping tolerance  $\varepsilon = 10^{-4}$ . 154



### **3D impact problem**

Our first academic benchmark is a 3D impact between the curved 3D elastic boxes 156 of size 10 (mm) depicted in Fig. 1. Material constants are defined by the Young mod-157 ulus  $E = 2.1 \cdot 10^5$  (MPa), the Poisson ratio v = 0.3, and the density  $\rho = 7.85 \cdot 10^{-9}$  158 (ton/mm<sup>3</sup>). The initial gap between the curved boxes is set to 0.001 (mm). We pre-159 scribe the initial velocity -1,000 (mm/s) on the upper body in the  $x_3$  direction. The 160

upper body is floating in space and the lower body is fixed along the bottom side. The 161 linearized non-interpenetration condition was imposed on the contact interface. For 162 the time discretization, we use Algorithm 2.1 with the constant time step  $\Delta = 4 \cdot 10^{-7}$  163 and solve the impact of bodies in the time interval  $\tau = [0,45\Delta]$ . 164

The von Mises stress distribution and the normal contact pressure along the contact interface in time  $\tau_1 = 22\Delta$  are depicted in Figs. 1a, b, respectively. The energy development is shown in Fig. 2. We can see the constant total energy curve as expected.

In Table 1, we report the numerical scalability of our algorithm for the constant term time step  $\Delta_1 = 1 \cdot 10^{-3}$  and  $\Delta_2 = 1 \cdot 10^{-5}$  and with or without conjugate projectors. The We kept H/h = 10. Moreover, in last two lines of the table, we report the same transformed characteristics but with the time step dependent on the discretization step h, i.e., 172  $\Delta_{1,h} = 3h\Delta_1$ .

We can observe that the number of matrix-vector multiplications, the most expensive component of our algorithm, stays constant for the smaller time step  $\Delta_2$  as the sepected and increases only mildly in agreement with the theory for the case of the larger time step  $\Delta_1$  if we use conjugate projectors. If we simultaneously choose the time step  $\Delta$  proportional to h, i.e.,  $\Delta = \Delta_h$ , then the number of matrix-vector multiplications stays the same as predicted by the theory.

Parallel scalability of our algorithm is depicted in Fig. 3, where we keep the number of elements fixed and increase the number of CPUs (subdomains).

Number of subdomains	16	54	128	250
Primal variables	196 608	663 552	1 572 864	3 072 000
Dual variables	21 706	81 652	214 699	443 920
	Hessian multiplications			
MPRGP $\Delta_1$	67	86	113	191
MPRGP - P $\Delta_1$	60	67	85	112
MPRGP $\Delta_2$	39	40	40	42
MPRGP - P $\Delta_2$	40	40	40	42
MPRGP $\Delta_{1,h}$	67	72	76	78
MPRGP - P $\Delta_{1,h}$	60	63	67	69

**Table 1.** Numerical scalability of 3D impact problem -  $\Delta$  constant or dependent on h

### **Impact of three bodies**

We have also tested our algorithms on the impact of three bodies. We considered the 183 transient analysis of three elastic bodies in mutual contact (see Fig. 4). We prescribe 184 the initial velocity 5,000 (mm/s) on the sphere in the  $x_1$  direction. The *L*-shape body 185 is fixed along the bottom side. Material constants are defined by the Young mod-186 ulus  $E = 2.1 \cdot 10^3$  (MPa), the Poisson ratio v = 0.3, and the density  $\rho = 6 \cdot 10^{-9}$  187 (ton/mm<sup>3</sup>). For the time discretization, we use the constant time step  $\Delta = 1 \cdot 10^{-3}$  (s) 188 and solve the impact of bodies in the time interval  $\tau = [0, 150\Delta]$  (s). The total dis-189 placement in times  $\tau_1 = 20\Delta$  and  $\tau_2 = 80\Delta$  (s) of the problem discretized by  $1.2 \cdot 10^5$  190

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primal and  $8.5 \cdot 10^3$  dual variables and decomposed into 32 subdomains using METIS 191 is depicted in Fig. 4.



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